



Simulated Forced Landings (SFLs)

High Priority

1. **ESTABLISH BEST GLIDE**
 2. Find (and fly) to a field - note direction of wind
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Engine Restart

1. Carb Heat - ON (#1 cause of engine roughness)
 2. Fuel Selector - SWAP
 3. Magnetos - R/L
 4. Primer - IN & LOCKED
 5. Mixture - FULL RICH
 6. Fuel Pump - ON
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Communicate

1. Transponder - 7700
 2. Transmit Mayday - 121.5 (guard) or local CTAF
 3. ELT - ON
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Below 1500' AGL

1. Established on downwind for your field
 2. Crack the door
 3. Mixture - OFF
 4. Fuel Selector - OFF
 5. Seatbelts - ON (passengers should brace for impact, covering their head with their arms)
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Considerations

- The best place to land is a runway, then a field, then a highway. Avoid roads, lakes, and trees unless absolutely necessary
- Maintaining V_g will keep you up in the air the longest. If you want to descend faster you can increase your airspeed - there is never any reason to fly slower than V_g .
- Take a moment to find a good field, remember it could be behind you or below you; dip the wings to check for those fields.
- The best practice for landing is to fly over your landing point, attempting to establish a left downwind between 1000' to 1500', then simply flying a tight pattern in for landing.
- You lose approximately 1000' for every full rotation you do.
- Flaps and then a slip can be utilized to lose altitude without increasing airspeed.